

[E-BOOK] Time for Play: Why Architecture should take Happiness Seriously

Time for Play: Why Architecture should take Happiness Seriously

Grégoire Zündel, Irina Cristea

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Grégoire Zündel, Irina Cristea : Time for Play: Why Architecture should take Happiness Seriously before purchasing it in order to gage whether or not it would be worth my time, and all praised Time for Play: Why Architecture should take Happiness Seriously:

Over the last 15 years AZC's architectural work has developed through a diverse range of experiences. This book, Time for Play, presents exhibition pavilions, temporary installations, and ideas competitions – a mix of built and un-built projects. "...Today's situation promotes innovation, supports creativity and enriches projects, calling on our intelligence. We are forced to take a new look at practices and uses, to consider different ways of doing things, to think about the humanity of a place; and all this when we still find it so hard to understand community needs, and even more

so to keep up with changing society.” And this is the position taken by AZC architects. Faced with a changing world, they propose solutions that are novel in their shape, use, cost and temporality.

About the Author Jon Tugores is a Barcelona based architect pilot that uses both disciplines to take global photographs. Always working on opportunities to share his architecture with the rest of the world. With buildings designed in Barcelona, Mallorca, Bahrain, Japan, Dallas...